

Year	Food	Graphics	RM1	RM2
 7 8 9	<p><u>Health And Safety/Basic knife skills and oven usage</u></p> <ul style="list-style-type: none"> Health And Safety How to use a knife safely Safety in a food room Healthy Eating Food Storage <p>E4a, E4b</p>	<p><u>Illustration Projects</u></p> <ul style="list-style-type: none"> Watch designs—research, investigate and develop two designs for a wrist watch using a theme of your choice Produce an illustration using images and words inspired by a chosen lyric, song or saying <p>M1a, B1b, L3a</p>	<p><u>Box Project</u></p> <ul style="list-style-type: none"> Design & development of ideas Use of measuring and marking out tools Use hand tools appropriately and safely Use of the Tenon saw to cut wood Accuracy & marking out Thermoforming plastic Using the Pillar drill Using the Belt sander Joining materials (woods) Finishing materials (woods) <p>E3a, M3a, M4a, M4b</p>	<p><u>LED lamp</u></p> <ul style="list-style-type: none"> Marking out and cutting woods Bridal joint Dovetail joint Dowel joint Career paths designer and furniture maker Marking out for drilling Assembling a product Electronics Environmental issues Soldering and components Designing for different users
	<p><u>Pastries And Cakes</u></p> <ul style="list-style-type: none"> Weighing and Measuring Knife Skills/ Different food cuts Rubbing in Method Creaming Method Pastry making/ Laminating Fats Healthy Eating/eatwell guide. <p>M4a, M4b, B4a</p>	<p><u>Mechanisms</u></p> <ul style="list-style-type: none"> Lever CAMS Gears and pulleys Cardboard modelling Linkages Modelling in foodstuffs (gears) Designing for a brief Modelling and testing For the longer rotation Marking and cutting sheet metal and metal bar Bending and forming metals Joining by using bronze welding Filing and finishing <p>E1d, M1d, L1a, L4cb, B4b, L5a</p>	<p><u>Picture Frame Project</u></p> <ul style="list-style-type: none"> Design & development of ideas Use of measuring and marking out tools Use of the Coping saw including peer coaching Use of the Scroll saw (Hegner saw) Use hand tools appropriately and safely Laminating wooden veneers to create curves Accuracy and quality of finish <p>B4a, L4a, L4b, M3a, L3a</p>	<p><u>Tea-light Holder Project</u></p> <ul style="list-style-type: none"> Research and evaluate existing products Write a product specification Use 2D and 3D drawing techniques Use hand tools appropriately and safely Select materials for project Use machines safely and where necessary Justify design choices Study designers and design movements Design for an end user <p>M1a, L1b, L1c, B1e, B2a, L2a, M3a, L3a, L4a, L4b, B5a, E1b</p>
	<p><u>Ready Meals</u></p> <ul style="list-style-type: none"> Weighing ingredients Using knives safely Measuring ingredients Health and Safety Temperature Control <p>B4b, L4a, L4b</p>	<p><u>Drawing Sketching and Rendering</u></p> <ul style="list-style-type: none"> Single point perspective Two point perspective Oblique sketching Isometric projection Design styles and lettering—Art Deco Exploded views Line rendering Shade and tone Basic 2D Design tools Isometric drawing with 2D Design <p>E1b, M1b, M3a</p>	<p><u>Jewellery</u></p> <ul style="list-style-type: none"> Designing products for manufacture Pewter casting Heat treatments of metals Annealing silver Finishing materials (metals) Designing for a specific user Modelling Creating templates Joining materials silver solder <p>E1a, B1c, E1a, B1c, B1d, M1a, M1c, L3a, L4a, L4b a, L4a, L4b</p>	<p><u>Audio Amplifier Project</u></p> <ul style="list-style-type: none"> Soldering components onto a PCB Testing electronic circuits 3D design techniques CAD/CAM use Design for a specific user Working drawing Selecting and ordering materials Critically evaluating products <p>LE2a, M2a, 1a, L1b, L1c, L1d, L1e, L2a, L3a, L4a, L4b, L5a</p>